IN THE CLAIMS:

The following is a complete listing of the claims, and replaces all earlier versions and listings:

Claims 1. - 88. (canceled).

89. (currently amended): A method of providing active user feedback in a graphic user interface including an adjustable soft control able to change an attribute of an object over a continuous range of attribute values, said method comprising steps of:

detecting positioning of a pointing device over the soft control, said positioning designating the soft control;

displaying a window upon designation of the soft control;

displaying a representation of the object in the window; and

animating the displayed representation of the object to mimic an effect on
the attribute of a nominal adjustment of the soft control, said animation being presented in
the window as a training preview exemplifying the nature of change in said attribute that
can be expected to arise from adjustment of the soft control.

- 90. (previously presented): A method according to claim 89, wherein the animating step mimics an effect on the attribute by varying a corresponding attribute of the displayed representation over a part of the range of attribute values.
- 91. (currently amended): A method according to claim 89, wherein said preview window is superimposed on [[the]] <u>a</u> display area of said graphic user interface.

- 92. (previously presented): A method according to claim 89, wherein the representation of the object is a symbolic object whose shape is adapted to reflect a change in the value of said attribute corresponding to said nominal adjustment.
- 93. (previously presented): A method according to claim 89, wherein said step of displaying a window is capable of being one of enabled and inhibited.
- 94. (currently amended): A method according to claim 89, wherein:
 the method comprises a step of displaying a representation of the adjustable soft control; and:

the animating step further comprises showing, in ghost form in the window, said nominal adjustment of the soft control corresponding to the animation of the displayed representation of the object.

- 95. (previously presented): A method according to claim 89, wherein the preview window can be customized by defining user preferences.
- 96. (currently amended): A method according to claim 95, wherein the customization comprises at least one of:

setting a nature of the change[[s]], and setting a range of the change.

97. (previously presented): A method according to claim 89, further comprising the step of coupling another soft control to said soft control, wherein the

change implementable by the soft control is dependent upon a current setting of the other soft control.

98. (previously presented): A computer readable medium storing a computer program for providing active user feedback in a graphic user interface including an adjustable soft control able to change an attribute of an object over a continuous range of attribute values, said program comprising:

code for detecting positioning of a pointing device over the soft control, said positioning designating the soft control;

code for displaying a window upon designation of the soft control;

code for displaying a representation of the object in the window; and

code for animating the displayed representation of the object to mimic an

effect on the attribute of a nominal adjustment of the soft control, said animation being

presented in the window as a training preview exemplifying the nature of change in said

attribute that can be expected to arise from adjustment of the soft control.

- 99. (previously presented): A medium according to claim 98, wherein said code for animating mimics an effect on the attribute by varying a corresponding attribute of the displayed representation over a part of the range of attribute values.
- 100. (currently amended): A medium according to claim 98, wherein said preview window is superimposed on [[the]] a display area of said graphic user interface.

- 101. (previously presented): A medium according to claim 98, wherein the representation of the object is a symbolic object whose shape is adapted to reflect a change in the value of said attribute corresponding to said nominal adjustment.
- 102. (previously presented): A medium according to claim 98, wherein the representation of the object is a literal representation of the object whose shape is adapted to reflect a change in the value of the attribute corresponding to said nominal adjustment.
- 103. (previously presented): A medium according to claim 98, wherein said code for displaying a window is capable of being one of enabled and inhibited.
- 104. (currently amended): A medium according to claim 98, further comprising:

code for displaying a representation of the adjustable soft control; and wherein the code for the animating step further comprises:

code for showing, in ghost form in the window, said nominal adjustment of the soft control corresponding to the animation of the displayed representation of the object.

105. (previously presented): A medium according to claim 98, wherein the preview window can be customized by defining user preferences.

106. (previously presented): A medium according to claim 105, wherein the customization comprises at least one of:

setting a nature of the change; and setting a range of the change.

- 107. (previously presented): A medium according to claim 98, further comprising the code for a coupling step for coupling another soft control to said soft control, wherein the change implementable by the soft control is dependent upon a current setting of the other soft control.
- 108. (previously presented): An apparatus for providing active user feedback in a graphic user interface including an adjustable soft control able to change an attribute of an object over a continuous range of attribute values, said apparatus comprising:

a screen counter detection controller for controlling detecting positioning of a pointing device over the soft control, said positioning designating the soft control;

a window display controller for controlling displaying a window upon designation of the soft control;

an object representation display controller for controlling displaying a representation of the object in the window; and

a display animation controller for controlling animating the displayed representation of the object to mimic an effect on the attribute of a nominal adjustment of the soft control, said animation being presented in the window as a training preview

exemplifying the nature of change in said attribute that can be expected to arise from adjustment of the soft control.

109. and 110. (canceled).

111. (currently amended): A method according to claim 89, comprising the further steps of:

adjusting the soft control in a continuous temporal manner; and animating the displayed representation of the object in response to the detecting adjusting step, said animation being presented in the window as a preview exemplifying the effect of change in said attribute that can be expected to arise from said adjusting of the soft control.

112. (previously presented): A method according to claim 111, comprising the further steps of:

releasing the designation of the soft control; and changing a display of the object in a display area of the graphical user interface in response to the releasing of the soft control.

113. (previously presented): A computer readable medium according to claim 98, further comprising:

code for adjusting the soft control in a continuous temporal manner; and code for animating the displayed representation of the object in response to the adjusting step, said animation being presented in the window as a preview

exemplifying the effect of change in said attribute that can be expected to arise from said adjusting of the soft control.

114. (previously presented): A computer readable medium according to claim 113, further comprising:

code for releasing the designation of the soft control; and code for changing a display of the object in a display area of the graphical user interface in response to the releasing of the soft control.

115. (currently amended): An apparatus according to claim 108, further comprising:

a designating release controller for controlling releasing the designation of the soft control; and

an object display controller for controlling changing a display of the object in a display area of the graphical user interface in response to the releasing of the soft control.